

Walk/Trot/Jog 10 & Under PURSUIT GAME CLASS

Altamont Fair, Thursday, August 19 Open Pony Show—CLASS #14

1. Cones are placed in the center of the ring in a circle approximately 10' apart. Ponies will space out evenly around the cones
2. When the class begins, ponies will trot/jog immediately
3. Ponies will be eliminated for any of the following reasons:
 - cantering or otherwise breaking gait
 - tipping over a cone
 - cutting inside a cone
 - when passed by another pony
4. Honor system applies
5. The last remaining pony around the cones that hasn't been passed by another pony is the winner
6. If two or more ponies remain that don't appear to be able to pass one another, the judge will call for a run off to determine the final placings

-bumping another pony/rider will be cause for elimination

-diagonals will **NOT** count

-if pony is handled in a rough manner, including excessive use of spurs, rider will be eliminated

-whips/crops will not be allowed

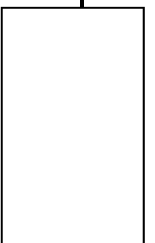
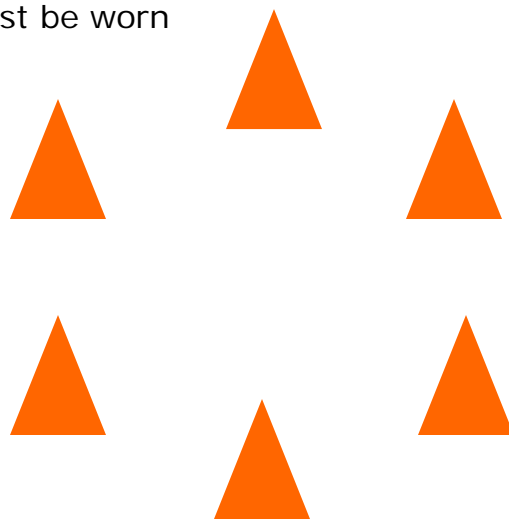
-tie downs will not be allowed

-judge/show chairs reserve the right to inspect equipment and disqualify any equipment that is considered abusive. Decision is final

-14 and under must wear approved helmets

-no shorts allowed

-protective footwear must be worn



Walk/Trot/Jog 10 & Under EGG & SPOON GAME CLASS

Altamont Fair, Thursday, August 19 Open Pony Show—CLASS #11

1. Riders line up. Each rider gets an egg (golf ball) and a spoon to hold it with
2. Riders are then asked to place the "egg" on the spoon and hold the handle with one hand
3. Riders are then sent to the rail in a counter-clockwise direction
4. Announcer calls out different gaits (walk, trot/jog, stop, back, turn, circle, etc.)
5. As you drop your "egg", line up in the center of the ring
6. Whoever is the last person with an "egg" on their spoon is the winner

-diagonals will **NOT** count

-no switching of hands or touching egg/spoon with the off hand

-if pony is handled in a rough manner, including excessive use of spurs, rider will be eliminated

-whips/crops will not be allowed

-tie downs will not be allowed

-judge/show chairs reserve the right to inspect equipment and disqualify any equipment that is considered abusive. Decision is final

-14 and under must wear approved helmets

-no shorts allowed

-protective footwear must be worn



LINE UP

W/T/J 11-29

PICK UP GAME CLASS

Altamont Fair, Thursday, August 19 Open Pony Show—CLASS #27

1. Trot/Jog through start cones to Barrel A
2. Stop and pick up bunch of carrots *points deducted if pony eats carrots.*
3. Trot to Barrel B and put carrots on top of Barrel. *Points deducted if pony eats carrots*
4. Trot to Cone. Dismount and pick up basket of golf balls. Mount on **off side** with basket
5. Trot to buckets and drop each golf ball in a bucket *points deducted if you miss.*
6. Dismount, put basket down and trot/lead your pony home through the start/finish cones

-exhibitor/horse combo start out with 30 points. Each obstacle could potentially receive a perfect score of 10.

-points will be deducted:

- off pattern
- objects fall or are knocked over
- inability to complete obstacle
- pony canters

-if pony is handled in a rough manner including excessive use of spurs, rider may be eliminated

-points may be added for **flare/ingenuity/style**

-whips/crops will not be allowed

-tie downs will not be allowed

-judge/show chairs reserve the right to inspect equipment and disqualify any equipment that is considered abusive. Decision is final

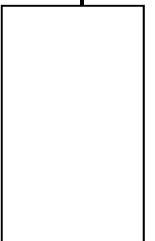
-if there is a tie, the quickest time will be the winner

-14 and under must wear approved helmets

-no shorts allowed

-protective footwear must be worn

LINE UP



W/T/J 11-29

WATER GLASS GAME CLASS

Altamont Fair, Thursday, August 19 Open Pony Show—CLASS #24

1. Riders line up
2. Each rider is given a cup filled with water *cup will have rider's back number on it*
3. Judge sends riders to the rail counter-clockwise at a walk
4. Judge may ask for walk, trot/jog, halt, reverse, back, etc. each way of the ring
5. Riders will be asked to line up and hand their cup to the Ring Steward
6. Measurements will be taken and the rider with the most water in the cup wins the class

-no switching of hand allowed or touching the cup with the off hand or you will be eliminated

-diagonals will **NOT** count

-if pony is handled in a rough manner, including excessive use of spurs, rider will be eliminated

-whips/crops will not be allowed

-tie downs will not be allowed

-judge/show chairs reserve the right to inspect equipment and disqualify any equipment that is considered abusive. Decision is final

-14 and under must wear approved helmets

-no shorts allowed

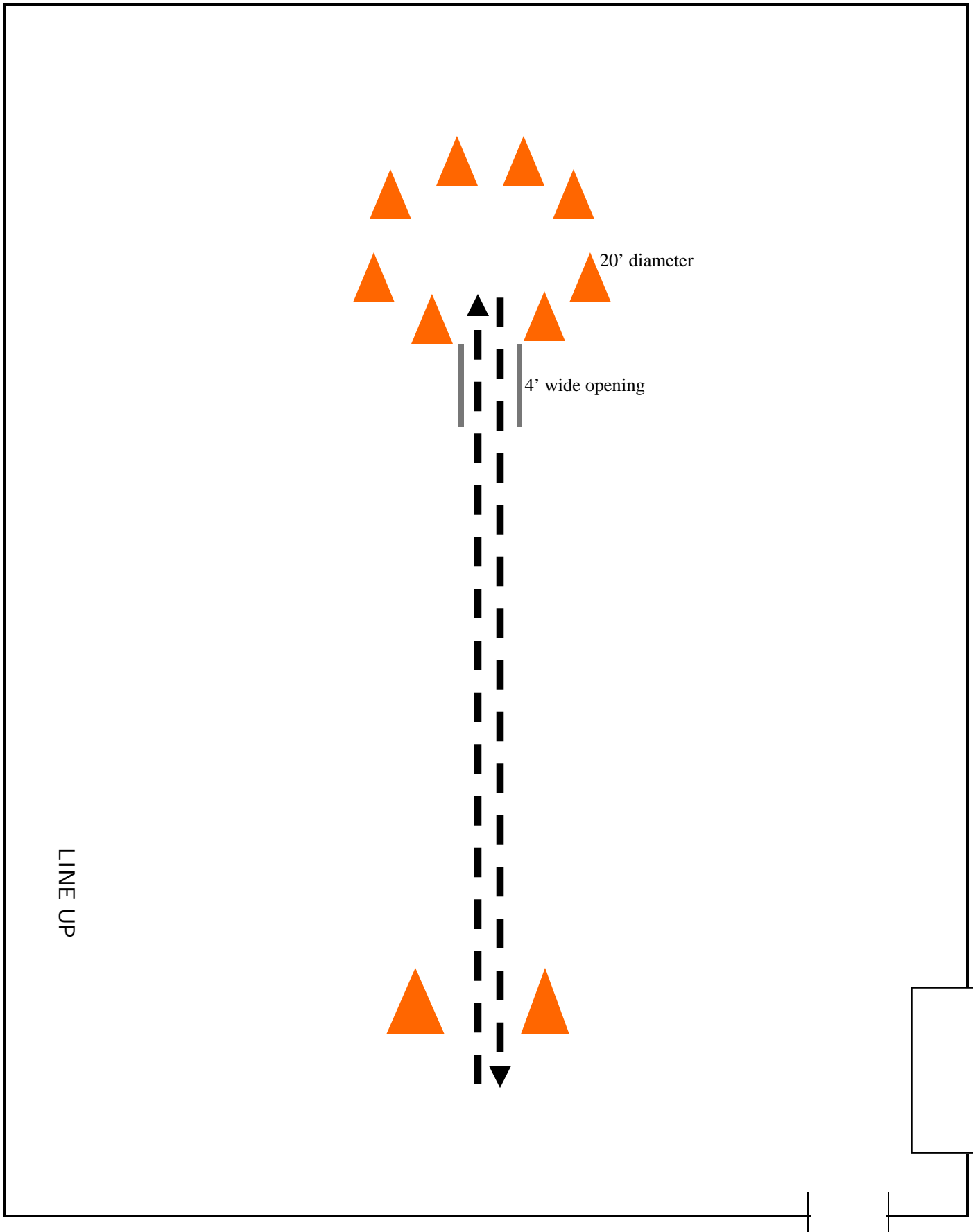
-protective footwear must be worn



LINE UP

All Walk/Trot/Jog KEYHOLE GAME CLASS

Altamont Fair, Thursday, August 19 Open Pony Show—CLASS #17



All Walk/Trot/Jog KEYHOLE GAME CLASS

Altamont Fair, Thursday, August 19 Open Pony Show—CLASS #17

1. Trot/Jog through cones
2. Trot/Jog to and through Keyhole opening
3. Turn around
4. Trot/Jog out opening
5. Trot/Jog back through cones

THIS IS A TIMED EVENT

Points will be deducted:

- off pattern including going outside of pattern
- stepping on poles/cones
- cantering
- if pony is handled in a rough manner, including excessive use of spurs, rider will be eliminated
- whips/crops will not be allowed
- tie downs will not be allowed
- judge/show chairs reserve the right to inspect equipment and disqualify any equipment that is considered abusive. Decision is final
- 14 and under must wear approved helmets
- no shorts allowed
- protective footwear must be worn

LINE UP

